### Introduction to Non-Rigid Registration

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#### What is Registration?









#### **Template Fitting**



Collaboration with T. Weise and L. Van Gool

#### **Deformation Transfer**







Collaboration with T. Weise and L. Van Gool

#### Correspondence between Shapes







#### average shape warping

Collaboration with T.Weise and L.Van Gool

#### Performance Capture – More next week



Source: [De Aguiar et al. 08]







Source: [Vlasic et al. 08]

#### Ingredients for Registration



#### Three Interdependent Challenges



## Rigid Alignment



#### Problem

 $(R_1, \mathbf{t}_1) \dots (R_n, \mathbf{t}_n)$ 



 $\mathcal{M}_1 \dots \mathcal{M}_n$ 



#### **Registration Pipeline**



#### Initial Alignment



- Motion invariant shape descriptor (Spin images, harmonic shape context)
- Correspondence search (Brute force, branch and bound, RANSAC)

#### Iterative Closest Point (ICP)



- Uniform, Normal Importance, etc...
- Closest point via kd tree
- Correspondence compatibility heuristics
- Different optimization techniques

### **ICP** Optimization



#### **Effective Weighting Schemes**

• Normal compatible correspondences

• Prune correspondences to boundaries and points that are too far

• Known surface confidence weights

![](_page_18_Picture_4.jpeg)

camera orientation

feathering

19

![](_page_19_Figure_1.jpeg)

• Closed form solution via quaternions [Horn 87]

[Chen and Medioni '91]

Point-to-plane metric

![](_page_20_Figure_3.jpeg)

$$E_{\text{plane}} = \sum_{i} \|\mathbf{n}_{i}^{\mathsf{t}}(R\mathbf{x}_{i} + \mathbf{t} - \mathbf{c}_{i})\|^{2}$$

![](_page_20_Picture_5.jpeg)

$$E_{\text{plane}} = \sum_{i} \|\mathbf{n}_{i}^{\mathsf{t}}(R\mathbf{x}_{i} + \mathbf{t} - \mathbf{c}_{i})\|^{2} \quad \sin(\theta) \approx \theta , \ \cos(\theta) \approx 1$$

$$E_{\text{plane}} = \sum_{i} \|\mathbf{n}_{i}^{\mathsf{t}}(\mathbf{x}_{i} - \mathbf{c}_{i}) + \mathbf{r}^{\mathsf{t}}(\mathbf{x}_{i} \times \mathbf{n}_{i}) + \mathbf{n}_{i}^{\mathsf{t}}\mathbf{t})\|^{2}$$

$$\begin{bmatrix} -(\mathbf{x}_{1} \times \mathbf{n}_{1})^{\mathsf{t}} & \mathbf{n}_{1}^{\mathsf{t}} \\ -(\mathbf{x}_{2} \times \mathbf{n}_{2})^{\mathsf{t}} & \mathbf{n}_{2}^{\mathsf{t}} \\ \vdots & \vdots \end{bmatrix} \begin{bmatrix} \mathbf{r} \\ \mathbf{t} \end{bmatrix} = \begin{bmatrix} -(\mathbf{x}_{1} - \mathbf{c}_{1})^{\mathsf{t}}\mathbf{n}_{1} \\ -(\mathbf{x}_{2} - \mathbf{c}_{2})^{\mathsf{t}}\mathbf{n}_{2} \\ \vdots \end{bmatrix}$$

overdetermined linear system

#### In Practice

$$E_{\text{tot}} = E_{\text{plane}} + \lambda E_{\text{point}} \qquad \lambda \approx 0.1$$
$$E_{\text{plane}} = \sum_{i} \|\mathbf{n}_{i}^{\mathsf{t}}(R\mathbf{x}_{i} + \mathbf{t} - \mathbf{c}_{i})\|^{2} \qquad E_{\text{point}} = \sum_{i} \|(R\mathbf{x}_{i} + \mathbf{t} - \mathbf{c}_{i})\|^{2}$$

- Eplane alone can exhibit oscillations
- Favor Eplane when convergence is slow

### Non-Rigid Registration

![](_page_23_Picture_1.jpeg)

#### Problem

![](_page_24_Picture_1.jpeg)

- Partial overlap unknown
- Correspondences not given
- No prior about deformation
- Interdependence of problems

![](_page_24_Picture_6.jpeg)

#### **Decoupled Approach**

![](_page_25_Figure_1.jpeg)

#### Non-Linear Optimization

$$E_{\text{tot}} = \alpha_{\text{fit}} E_{\text{fit}} + \alpha_{\text{reg}} E_{\text{reg}} \qquad E_{\text{tot}} = \|\mathbf{f}(\mathbf{x})\|^2$$

Ist order Taylor

$$\|\mathbf{f}(\mathbf{x}^{k+1})\|^{2} \approx \|\mathbf{f}(\mathbf{x}^{k}) + J_{\mathbf{f}}(\mathbf{x}^{k+1} - \mathbf{x}^{k})\|^{2}$$
$$\|\mathbf{f}(\mathbf{x}^{k+1})\|^{2} \approx \|\mathbf{f}(\mathbf{x}^{k}) + J_{\mathbf{f}}\Delta\mathbf{x}^{k}\|^{2}$$

Gauss-Newton

$$\Delta \mathbf{x}_{\min}^k = \arg\min_{\Delta \mathbf{x}^k} E_{\text{tot}}$$

$$J_{\mathbf{f}}^{\mathbf{t}} J_{\mathbf{f}} \Delta \mathbf{x}_{\min}^{k} = -J_{\mathbf{f}}^{\mathbf{t}} \mathbf{f}(\mathbf{x}^{k})$$

- Use direct solver with sparse Cholesky factorization
- Extension to Levenberg-Marquardt
- Other techniques: Quasi-Newton, ...

#### Scheduled Regularization

![](_page_27_Figure_1.jpeg)

- Energy landscape smoothing (prevents local minima)
- Other technique: multi-resolution

### **Deformation Models**

![](_page_28_Picture_1.jpeg)

#### Linear Regularization Methods

• Smooth Displacement

$$E_{\text{displ}} = \sum_{(\mathbf{x}_i, \mathbf{x}_j) \in \text{edges}} \|\mathbf{d}_i - \mathbf{d}_j\|^2 / \|\mathbf{x}_i - \mathbf{x}_j\|^2$$

• Smooth Affine Transforms

$$E_{\text{affine}} = \sum_{(\mathbf{x}_i, \mathbf{x}_j) \in \text{edges}} \|T_i - T_j\|_F^2 \quad , \quad T \in \mathbb{R}^{4 \times 4}$$

• Linear Variational Techniques [Botsch and Sorkine 07]

$$E_{\text{memb}} = \int_{\Omega} \|\mathbf{x}_u\|^2 + \|\mathbf{x}_v\|^2 \mathrm{d}u \mathrm{d}v$$

$$E_{\text{plate}} = \int_{\Omega} \|\mathbf{x}_{uu}\|^2 + 2\|\mathbf{x}_{vv} + \|\mathbf{x}_{vv}\|^2 \mathrm{d}u \mathrm{d}v$$

- Efficiency
- Generality
- Natural Deformations
- Detail Preservation

![](_page_30_Picture_6.jpeg)

[Sumner et al. '07]

source

![](_page_32_Picture_2.jpeg)

![](_page_33_Figure_2.jpeg)

![](_page_34_Figure_2.jpeg)

![](_page_35_Figure_2.jpeg)

[Sumner et al. '07]

![](_page_36_Figure_2.jpeg)

 $E_{\rm smooth}$  regularizes the deformation locally

 $E_{\rm rigid}$  measures deviation from rigid motion

### Correspondence Search

![](_page_37_Picture_1.jpeg)

#### Non-Rigid ICP

![](_page_38_Figure_1.jpeg)

# Coupled Optimization [Li et al. '08]

![](_page_39_Figure_1.jpeg)

![](_page_40_Figure_0.jpeg)

#### **Coupled** Optimization

[Li et al. '08]

![](_page_41_Figure_2.jpeg)

#### **Coupled** Optimization

[Li et al. '08]

 $E = \alpha_{\text{rigid}}^{E} \text{rigid}^{+\alpha} \text{smooth}^{E} \text{smooth}^{+\alpha} \text{fit}^{E^{*}}_{\text{fit}}^{+\alpha} + \alpha_{\text{conf}}^{E} \text{conf}^{E}$ 

• Minimize deformation energy

- Minimize alignment error
- Maximize regions of overlap

219 iterations 2 min 19 s

![](_page_43_Picture_2.jpeg)

#### **Energy Term Visualization**

![](_page_44_Figure_1.jpeg)

### In Progress

![](_page_45_Picture_1.jpeg)

#### Limitations of Template-based Methods

![](_page_46_Picture_1.jpeg)

- Requires template with all details
- Still sparse motion capture
- No distinction of transient and persistent data

![](_page_46_Picture_6.jpeg)

#### **Capturing Deformable Shapes**

![](_page_47_Picture_1.jpeg)

![](_page_47_Picture_2.jpeg)

Data provided with T.Weise and L.Van Gool

Geometry and Motion Reconstruction

![](_page_48_Picture_1.jpeg)

data provided by Stanford and MPI Saarbrücken

#### input data

#### template fitting

![](_page_49_Picture_2.jpeg)

data provided by Stanford and MPI Saarbrücken

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![](_page_50_Figure_1.jpeg)